



# <u>Deep Tractable</u> Probabilistic Models









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## Generative models can synthesize data

Karras, Tero, Samuli Laine, and Timo Aila. "A style-based generator architecture for generative adversarial networks." ICCV (2019). See also: https://thispersondoesnotexist.com



Write a sentence about AI



Artificial Intelligence (AI) is a branch of computer science that focuses on the development of systems and algorithms capable of performing tasks that typically require human intelligence, such as learning, problem-solving, and pattern recognition.

## Generative models can synthesize data

#### GPT 3.5 by OpenAl

See also: chat.openai.com



Write a sentence about AI



Artificial Intelligence (AI) is a branch of computer science that focuses on the development of systems

But can they reason?

## Generative models can synthesize data

GPT 3.5 by OpenAl

See also: chat.openai.com

"[...] the model attaining high accuracy only on indistribution test examples has not learned to reason. In fact, the model has learned to use statistical features in logical reasoning problems to make predictions rather than to emulate the correct reasoning function."

> Honghua Zhang, Liunian Harold Li, Tao Meng, Kai-Wei Chang and Guy Van den Broeck "On the Paradox of Learning to Reason from Data. " IJCAI (2023).











# Key Question

How can we build generative models that can:

- 1. Fit complex data distributions, and
- 2. Efficiently reason under uncertainty

# Why Probabilistic models?

- **Reasoning under uncertainty.** Dealing with missing data
- Robustness. Models know what they don't know
- Flexibility. Interoperability via language of probability

# Why Tractable Probabilistic Models?

- **Consistency.** Approximations might be internally inconsistent
- Efficiency. Transform CPU computation to GPU-accelerated computation
- Explainability & Interpretability. Can explain decisions using queries

# **DTPMs in recent literature**



Zhang, Honghua, Meihua Dang, Nanyun Peng, and Guy Van den Broeck. "Tractable control for autoregressive language generation. " ICML (2023).

#### Structured-output prediction



Ahmed, Kareem, Stefano Teso, Kai-Wei Chang, Guy Van den Broeck, and Antonio Vergari. "Semantic probabilistic layers for neuro-symbolic learning." NeurIPS (2022).

# DTPMs in recent literature

 $\underbrace{(3)}_{0.6} 0.6 \\ 0.4 \\ 0.4 \\ 0.2 \\ 0.0 \\ 0.0 \\ 10^2 \\ 10^3 \\ 0.0 \\ 0.0 \\ 10^3 \\ 0.0 \\$ 

Scaling Knowledge-graph embeddings

#### Knowledge-intensive learning



Loconte, Lorenzo, Nicola Di Mauro, Robert Peharz, and Antonio Vergari. "How to Turn Your Knowledge Graph Embeddings into Generative Models." NeurIPS (2023).

Mathur, Saurabh, Vibhav Gogate, and Sriraam Natarajan. "Knowledge intensive learning of cutset networks." UAI (2023).

# Key Idea

DTPMs can answer complex queries over high dimensional data exactly by leveraging advances in deep learning.

# **Tutorial Outline**

- **1. Tractable Probabilistic Inference**
- 2. <u>Probabilistic Circuits (PCs)</u>

Demo 1

Short Q/A Break

- **3**. Deep parameterizations of PCs
- 4. Use cases of PCs
- **5.** Summary

Demo 2

Q/A

# **Tutorial Outline**

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Demo 2 O/A

### Adapted from some amazing tutorials on probabilistic circuits:

- Probabilistic Circuits: Representations, Inference, Learning and Theory. Antonio Vergari, YooJung Choi, Robert Peharz, Guy Van den Broeck (IJCAI-PRICAI 2021, ECML-PKDD 2020, ECAI 2020)
- Probabilistic Circuits: Representations, Inference, Learning and Applications. Antonio Vergari, YooJung Choi, Robert Peharz, Guy Van den Broeck (AAAI 2020)
- Tractable Probabilistic Models. Antonio Vergari, Nicola Di Mauro, Guy Van den Broeck (ICLP 2019, UAI 2019)

# Tractable Probabilistic Inference

# DTPMs

# Tractable Probabilistic Inference

### **1. Probabilistic Inference & types of queries**

- 2. What is Tractable Probabilistic Inference?
- 3. Are popular generative models tractable?

# **Motivating Example** Mitigating the risk of APOs

15% of live births in India are Pre-term.

Shinjini Bhatnagar et al. A Pregnancy Cohort to Study Multidimensional Correlates of Preterm Birth in India: Study Design, Implementation, and Baseline Characteristics of the Participants, *American Journal of Epidemiology (2019).* 

# **Motivating Example** Mitigating the risk of APOs

15% of live births in India are Pre-term.

~20% pregnancies in US are affected by at least 1 <u>Adverse Pregnancy Outcome</u>

- Preeclampsia
- Gestational diabetes (GDM)
- Pre-term birth
- Fetal growth restriction
- Fetal demise

Shinjini Bhatnagar et al. A Pregnancy Cohort to Study Multidimensional Correlates of Preterm Birth in India: Study Design, Implementation, and Baseline Characteristics of the Participants, *American Journal of Epidemiology (2019).* 

David M Haas et al. "A description of the methods of the nulliparous pregnancy outcomes study: monitoring mothers-to-be (numom2b). American journal of obstetrics and gynecology, 2015.

# **Motivating Example** Mitigating the risk of APOs



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# Set up



Consider a probabilistic model *M*,

Representing distribution over 4 Boolean random vars.

**P**<sub>M</sub>(GDM, Age, BMI, Hist) is a <u>P</u>robability <u>Mass Function</u>

## $P_M$ (GDM, Age, BMI, Hist) is a PMF



# **Types of Inference Queries** 1. Evidential Inference (EVI)



Q1: What is the likelihood of a pregnant woman being over the age of 35, having high BMI, a family history of diabetes and gestational diabetes?

$$P_M$$
(GDM = 1, Age = 1, BMI = 1, Hist = 1)

# **Types of Inference Queries** 2. <u>Marginal Inference (MAR)</u>



O2: What is the likelihood of a pregnant woman being over the age of 35, having high BMI, <del>a family history of diabetes and</del> gestational diabetes?

$$\sum_{x' \in \{0,1\}} P_M(\text{GDM} = 1, \text{Age} = 1, \text{BMI} = 1, \text{Hist} = x')$$

# **Types of Inference Queries** 2. <u>Marginal Inference (MAR)</u>



**Q2**: What is the likelihood of a pregnant woman being over the age of 35, having high BMI, a family history of diabetes and gestational diabetes?

$$\sum_{x'} P_M(\text{GDM} = 1, \text{Age} = 1, \text{BMI} = 1, X' = x')$$

All values of every other variable!

# **Types of Inference Queries** 2. <u>Marginal Inference (MAR)</u>



**Q2**: What is the likelihood of a pregnant woman being over the age of 35, having high BMI, a family history of diabetes and gestational diabetes?

$$\sum_{x'} P_M(\text{GDM} = 1, \text{Age} = 1, \text{BMI} = 1, X' = x')$$

All values of every other variable!

# **Types of Inference Queries** 3. <u>Con</u>ditional Inference (CON)



**Q3**: What is the likelihood of a pregnant woman having gestational diabetes given that she is over the age of 35, has high BMI, and a family history of diabetes?

$$P_M(GDM = 1 | Age = 1, BMI = 1, Hist = 1) =$$

$$\frac{\boldsymbol{P}_{M}(\text{GDM} = 1, \text{Age} = 1, \text{BMI} = 1, \text{Hist} = 1)}{\sum_{x \in \{0,1\}} \boldsymbol{P}_{M}(\text{GDM} = x, \text{Age} = 1, \text{BMI} = 1, \text{Hist} = 1)}$$

# **Types of Inference Queries** 4. <u>Maximum a p</u>osteriori Inference (MAP)



Q4: A pregnant woman is over the age of 35, has high BMI, and a family history of diabetes. Is she likely to develop Gestational Diabetes?

$$\underset{x \in \{0,1\}}{\operatorname{arg max}} P_M(\text{GDM} = x \mid \text{Age} = 1, \text{BMI} = 1, \text{Hist} = 1)$$

$$= \underset{x \in \{0,1\}}{\operatorname{arg\,max}} P_M(\text{GDM} = x, \text{Age} = 1, \text{BMI} = 1, \text{Hist} = 1)$$

# **Types of Inference Queries** 5. <u>Marginal MAP</u> (MMAP)



# **Types of Inference Queries**

Question	Query	Expression
How likely is a data point?	Full evidence (EVI)	$P_M(X=x)$
How likely is this partial data point?	Marginal (MAR)	$\boldsymbol{P}_M(\boldsymbol{X}_E = \boldsymbol{x}_E)$
What is the most likely assignment given all remaining values?	Maximum a posteriori (MAP)	$\underset{x_{-E}}{\operatorname{argmax}} \boldsymbol{P}_{M}(\boldsymbol{X}_{-E} = x_{-E} \mid \boldsymbol{X}_{E} = x_{E})$
What is the most likely assignment given some values?	Marginal MAP (MMAP)	$\underset{x_Q}{\arg\max} \boldsymbol{P}_M(\boldsymbol{X}_Q = x_Q \mid \boldsymbol{X}_E = x_E)$

# DTPMs

# Tractability

- 1. Probabilistic Inference & types of queries
- **2. What is Tractable Probabilistic Inference?**
- 3. Are popular generative models tractable?

# What is **Tractable** Probabilistic Inference?

A class of queries Q is tractable on a family of probabilistic models M if and only if for any query  $q \in Q$  and model  $m \in M$ , q(m) is exactly computable in O(poly|m|) time.

# DTPMs

# Tractability

- 1. Probabilistic Inference & types of queries
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#### Is the Probability Mass Function explicitly defined?



## **Deep Generative Models** <u>Generative Adversarial Networks</u>

Туре:	Adversarial Game-based DGM
Specific features:	<ol> <li>Generator transforms noise into data</li> <li>Discriminator detects synthetic data</li> </ol>
Learning:	<ol> <li>Backpropagation</li> <li>Minimax loss, Wasserstein loss</li> </ol>
Inference:	Sampling from generator
Limitation:	<ol> <li>Failure to converge</li> <li>Mode collapse</li> </ol>

Bond-Taylor, Sam, et al. "Deep generative modelling: A comparative review of vaes, gans, normalizing flows, energybased and autoregressive models." *IEEE transactions on pattern analysis and machine intelligence* (2021).



Weng, Lilian. "Flow-Based Deep Generative Models." Lil'Log, 13 Oct. 2018, lilianweng.github.io/posts/2018-10-13-flowmodels/.

### **Deep Generative Models** <u>Generative Adversarial Networks</u>

	EVI	MAR	MAP	MMAP
GAN	×	×	×	×

## **Deep Generative Models** Variational <u>Auto-Encoders</u>

Туре:	Approximate inference-based DGM
Specific features:	<ol> <li>Encoder: data → latent space</li> <li>Decoder: latent → data space</li> </ol>
Learning:	<ol> <li>Backpropagation</li> <li><u>Expectation lower bound objective</u></li> </ol>
Inference:	Sampling from Decoder
Limitation:	Only access to lower bound of PDF

Bond-Taylor, Sam, et al. "Deep generative modelling: A comparative review of vaes, gans, normalizing flows, energybased and autoregressive models." *IEEE transactions on pattern analysis and machine intelligence* (2021).



Weng, Lilian. "Flow-Based Deep Generative Models." Lil'Log, 13 Oct. 2018, lilianweng.github.io/posts/2018-10-13-flowmodels/.

#### **Deep Generative Models** Variational <u>Auto-Encoders</u>

	EVI	MAR	MAP	MMAP
GAN	X	X	×	X
VAE		X	×	×

### **Deep Generative Models** <u>Normalizing Flows</u>

Туре:	Invertible transform-based DGM		
Specific features:	<ol> <li>Maps base → data distribution</li> <li>Each transform is invertible</li> </ol>		
Learning:	<ol> <li>Backpropagation</li> <li>Maximum likelihood</li> </ol>		
Inference:	<ol> <li>PMF</li> <li>Sampling from inverse flow</li> </ol>		
Limitation:	No explicit factorization of PDF		

Bond-Taylor, Sam, et al. "Deep generative modelling: A comparative review of vaes, gans, normalizing flows, energybased and autoregressive models." *IEEE transactions on pattern analysis and machine intelligence* (2021).



Weng, Lilian. "Flow-Based Deep Generative Models." Lil'Log, 13 Oct. 2018, lilianweng.github.io/posts/2018-10-13-flowmodels/.

#### **Deep Generative Models** <u>Normalizing Flows</u>

	EVI	MAR	ΜΑΡ	MMAP
GANs	X	×	X	X
VAEs		X	X	X
Normalizing Flows	$\checkmark$	X	×	X

#### **Probabilistic Graphical Models** <u>Markov Networks</u>

Туре:	Undirected PGM
Specific features:	<ol> <li>Undirected graph of random vars.</li> <li>Edge represents correlation</li> <li>Factors defined over cliques</li> </ol>
Learning:	Maximum (pseudo-)likelihood
Inference:	EVI is tractable if Z is tractable
Limitation:	<ol> <li>Z is intractable in general</li> <li>Exact inference is #P-hard in general</li> </ol>



Koller, Daphne, and Nir Friedman. *Probabilistic graphical models: principles and techniques*. MIT press, 2009.

#### **Probabilistic Graphical Models** Bayesian Networks

Туре:	Directed PGM	
Specific features:	<ol> <li>DAG of random vars.</li> <li>Directed edge represents influence</li> <li>Local conditional distributions</li> </ol>	
Learning:	Maximum likelihood	
Inference:	Only EVI is tractable. Practical exact inference via compilation & cutset conditioning	$\langle$
Limitation:	Exact inference is #P-hard in general	



Koller, Daphne, and Nir Friedman. *Probabilistic graphical models: principles and techniques*. MIT press, 2009.

#### Exact inference in BNs

#### **BY COMPILATION**

#### BY CUTSET CONDITIONING



Darwiche, Adnan. "A differential approach to inference in Bayesian networks." JACM (2003)



Pearl, Judea. *Probabilistic reasoning in intelligent systems: networks of plausible inference*. Morgan kaufmann (1988).

Dechter, Rina, and Robert Mateescu. "AND/OR search spaces for graphical models." *Artificial intelligence* (2007)

#### **Probabilistic Graphical Models** Bayesian & Markov Networks

	EVI	MAR	ΜΑΡ	MMAP
BNs & MNs*	~	X	X	X

### **Probabilistic Graphical Models** Tree <u>Bayesian Networks</u>

Туре:	Directed PGM	
Specific features:	BN with bounded number of parents	
Learning:	Maximum likelihood Structure learning by chow-liu algorithm	
Inference:	Tractable for EVI, MAR, CON	
Limitation:	Limited representational power	
Learning: Inference: Limitation:	Maximum likelihood Structure learning by chow-liu algorithm Tractable for EVI, MAR, CON Limited representational power	



Koller, Daphne, and Nir Friedman. *Probabilistic graphical models: principles and techniques*. MIT press, 2009.

#### **Probabilistic Graphical Models** Tree <u>Bayesian Networks</u>

	EVI	MAR	ΜΑΡ	MMAP
BNs & MNs*	<ul> <li>Image: A second s</li></ul>	×	X	X
Tree BNs/MNs		$\checkmark$	X	×

#### **Probabilistic Graphical Models** Fully Factorized Models

Туре:	PGM	Burglary Earthquake
Specific features:	BN/MN with no edges	Alarm
Learning:	Maximum likelihood	
Inference:	Tractable for EVI, MAR, CON, MAP, MMAP	JohnCalls MaryCalls
Limitation:	Highly limited representational power Can't model any correlations	$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i)$

Koller, Daphne, and Nir Friedman. *Probabilistic graphical models: principles and techniques*. MIT press, 2009.

#### **Probabilistic Graphical Models** Fully Factorized Models

	EVI	MAR	MAP	MMAP
BNs & MNs*	$\sim$	×	×	X
Tree BNs/MNs	$\checkmark$	$\checkmark$	×	X
Fully factorized	$\sim$	$\sim$	$\sim$	$\checkmark$



#### How to Improve Expressivity of Tractable Models?



#### How to Improve Expressivity of Tractable Models?



# **Probabilistic Circuits**

ACHIEVING THE BEST OF BOTH

DEEP TRACTABLE PROBABILISTIC MODELS, CODS-COMADS 4-7 JANUARY, 2024 | IIIT BANGALORE

# DTPMs

# <u>P</u>robabilistic <u>C</u>ircuits

#### **1. Representing distributions using PCs**

- 2. Tractable Inference on PCs
- 3. Learning PCs
- 4. Expressive Deep Parameterizations

#### **Revisiting Probabilistic Models**



Inference typically involves computing sums and products!

### Probabilistic Circuits Modeling Distributions as Computational Graphs

- 1. A probabilistic circuit C over variables X is a computational graph encoding a probability distribution P(X)
- 2. Comprises 3 types of Nodes
  - <u>Leaf Nodes</u> represent distributions
  - Internal nodes <u>Sums</u> and <u>Products</u>
- 3. A language to define mixtures of simpler distributions



# PC Building Blocks - Leaf Nodes Simple Tractable Distributions

- Leaf node encodes a simple univariate tractable distribution
- Outputs the probability density or mass
- •E.g., Gaussian, Categorical, Poisson, Tree-structured BN







## PC Building Blocks - Product Nodes (\*) Represent Factorizations

- Takes product of input distributions
  - $\times (X_1, X_2, X_3) = P(X_1)P(X_2)P(X_3)$
- Encodes independence
- Enables Tractability



## PC Building Blocks - Product Nodes (×) Represent Factorizations

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  - $\times (X_1, X_2, X_3) = P(X_1)P(X_2)P(X_3)$
- Encodes independence
- Enables Tractability





## PC Building Blocks - Sum Nodes (+) Represent Mixtures

- Performs convex sum of inputs
- Add expressivity
  - Equivalent to mixtures



 $+(X) = w_1 P_1(X) + w_2 P_2(X) + w_3 P_3(X)$ 

#### **Mixtures Improve Expressivity**



$$P(X) = w_1 P_1(X) + w_2 P_2(X) + w_3 P_3(X)$$
  

$$P_i(X) = N(\mu_i, \sigma_i)$$



#### **Probabilistic Circuits** Stack together as a computational graph!

Evaluated bottom up Joint density given by output of root node

# DTPMs

# <u>P</u>robabilistic <u>C</u>ircuits

- 1. Representing distributions using PCs
- **2. Tractable Inference on PCs**
- 3. Learning PCs
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#### **Probabilistic Circuits** Stack together as a computational graph!

Just stack nodes arbitrarily?



#### **Probabilistic Circuits** Stack together as a computational graph!

Just stack nodes arbitrarily?

No! You need some structure!

#### **Tractability Requires Imposing Structure**

(1) **Smoothness.** Scope of each child of sum node is identical

(2) **Decomposability.** Scope of each child of product node is disjoint

(3) **Determinism.** At most one child of sum node is non-zero

(4) ..

Rahman, Tahrima, Prasanna Kothalkar, and Vibhav Gogate. "Cutset networks: A simple, tractable, and scalable approach for improving the accuracy of chow-liu trees." ECML PKDD 2014, Choi, YooJung, Vergari, Antonio, and Van den Broeck, Guy. "Probabilistic circuits: A unifying framework for tractable probabilistic modeling." (2020).

# **Structural Properties** (1) Smoothness

- A sum node is smooth if all its children have the same scope
- A PC is smooth if all its sum nodes are smooth
- Ensures valid mixtures
- •Tractable EVI by bottom-up evaluation



#### **Tractable Inference Using PCs** Evidential Inference (EVI)



Q1: What is the likelihood of observing a 35 year old pregnant woman with gestational diabetes having a BMI of 25, and a family history of diabetes?

 $P_M$ (GDM = 1, Age = 35, BMI = 25, Hist = 1)

## Tractability for EVI: Evaluate the PC!



Bottom-up evaluation gives tractable EVI if smooth!

Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1 and uniform sum weights  $w_i = 0.5$


Bottom-up evaluation gives tractable EVI if smooth!

Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1and uniform sum weights  $w_i = 0.5$ 

1. Plugin the values of variables to the leaves to get the corresponding PDF/PMF



Bottom-up evaluation gives tractable EVI if smooth!

Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1and uniform sum weights  $w_i = 0.5$ 

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Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1and uniform sum weights  $w_i = 0.5$ 

- 1. Plugin the values of variables to the leaves to get the corresponding PDF/PMF
- 2. Propagate the values upwards by performing sums and products represented by the computational graph



Bottom-up evaluation gives tractable EVI if smooth!

Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1and uniform sum weights  $w_i = 0.5$ 

- 1. Plugin the values of variables to the leaves to get the corresponding PDF/PMF
- 2. Propagate the values upwards by performing sums and products represented by the computational graph
- 3. Recurse till you reach the root



Bottom-up evaluation gives tractable EVI if smooth!

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Bottom-up evaluation gives tractable EVI if smooth!

Say, given GDM = 1, Age = 35, BMI = 25, Hist = 1and uniform sum weights  $w_i = 0.5$ 

- 1. Plugin the values of variables to the leaves to get the corresponding PDF/PMF
- 2. Propagate the values upwards by performing sums and products represented by the computational graph
- 3. Recurse till you reach the root

 $P_M$ (GDM = 1, Age = 35, BMI = 25, Hist = 1) = 0.0152

## **Tractable Inference Using PCs** <u>Marginal Inference (MAR)</u>



Q1: What is the likelihood of observing a 35 year old pregnant woman with gestational diabetes having a BMI of 25 and a family history of diabetes?

$$P_M$$
(GDM = 1, Age = 35, BMI = 25)  
=  $\sum_{x' \in \{0,1\}} P_M$ (GDM = 1, Age = 35, BMI = 25, Hist = x')

# **Structural Properties** (2) Decomposability

- A product node is decomposable if the scopes of its children are disjoint
- A PC is decomposable if all its product nodes are decomposable



#### **Tractability for MAR** Smooth and Decomposable PC

Computing MAR involves integrating (or summing) out the values of a variable



#### Can push down integrals from a node to its children!



Say, we wish to marginalize out  $X_1$  i.e compute  $P(X_2, X_3, X_4) = \int P(X_1, X_2, X_3, X_4) dX_1$ 



Say, we wish to marginalize out  $X_1$  i.e compute  $P(X_2, X_3, X_4) = \int P(X_1, X_2, X_3, X_4) dX_1$ 

Reduces to marginalizing corresponding univariate leaf distributions!



Say, we wish to marginalize out  $X_1$  i.e compute  $P(X_2, X_3, X_4) = \int P(X_1, X_2, X_3, X_4) dX_1$ 

Reduces to marginalizing corresponding univariate leaf distributions!

#### **Complete Marginalization:**

- Set corresponding leaf nodes to 1
- Bottom up eval by setting other variables
- Linear time!

## **Tractable Inference Using PCs** <u>Con</u>ditional Inference (CON)



O3: What is the likelihood that a pregnant woman has gestational diabetes given that she is 35 years old, has BMI of 25, and a family history of diabetes?

$$P_M$$
(GDM = 1 | Age = 35, BMI = 25, Hist = 1)

$$= \frac{P_M(\text{GDM} = 1, \text{Age} = 35, \text{BMI} = 25, \text{Hist} = 1)}{\sum_{x \in \{0,1\}} P_M(\text{GDM} = x, \text{Age} = 35, \text{BMI} = 25, \text{Hist} = 1)}$$

Say, we wish to marginalize out  $X_1$ i.e compute  $P(X_2, X_3, X_4 | X_1)$ 

$$= \frac{P(X_1, X_2, X_3, X_4)}{P(X_1)}$$

 $X_1$ 

 $X_2$ 





Say, we wish to marginalize out  $X_1$ i.e compute  $P(X_2, X_3, X_4 | X_1)$ 

 $= \frac{P(X_1, X_2, X_3, X_4)}{P(X_1)} \\ = \frac{P(X_1, X_2, X_3, X_4)}{\int P(X_1, X_2, X_3, X_4) dX_2 dX_3 dX_4}$ 

#### Special case of EVI and MAR

- Tractable if MAR is tractable
- Two bottom-up evaluation!
- Linear time!



## Tractable Inference Using PCs Maximum <u>a p</u>osteriori Inference (MAP)



Q4: What age group and BMI of women having family history of diabetes is most likely to develop gestational diabetes?

 $\underset{age,bmi}{\operatorname{arg\,max}} P_M(\operatorname{Age} = age, \operatorname{BMI} = bmi|\operatorname{GDM} = 1, \operatorname{Hist} = 1)$ 

 $= \underset{age,bmi}{\operatorname{arg\,max}} P_M(\operatorname{Age} = age, \operatorname{BMI} = bmi, \operatorname{GDM} = 1, \operatorname{Hist} = 1)$ 

Involves finding maxima of distributions

Suppose we wish to compute  $\max_{X_1, X_2, X_3, X_4} P(X_1, X_2, X_3, X_4)$ 



Suppose we wish to compute  $\max_{X_1, X_2, X_3, X_4} P(X_1, X_2, X_3, X_4)$ 



Suppose we wish to compute  $\max_{X_1, X_2, X_3, X_4} P(X_1, X_2, X_3, X_4)$ 



Need more structural properties on the sum nodes!

# **Structural Properties** (3) Determinism

- A sum node is deterministic if, for any fully-instantiated input, the output of at most one of its children is nonzero.
- A PC is deterministic if all its nodes are deterministic.
- Disjoint mixtures / hard partitions
- For e.g., Decision trees, OR-trees





If the sum node is deterministic

- Only one input to the sum node is non-zero
- Thus sum equals a weighted max of inputs
- We can replace + with max operator

$$\max_{X} \sum_{i} w_{i} P_{i}(X) = \max_{X} \max_{i} w_{i} P_{i}(X)$$



#### If the sum node is deterministic

- Only one input to the sum node is non-zero
- Thus sum equals a weighted max of inputs
- We can replace + with max operator

$$\max_{X} \sum_{i} w_{i} P_{i}(X) = \max_{X} \max_{i} w_{i} P_{i}(X)$$
$$= \max_{i} \max_{X} w_{i} P_{i}(X)$$
$$= \max_{i} w_{i} \max_{X} P_{i}(X)$$



#### Can push down max from root to leaves!



Suppose we wish to compute  $\max_{X_1,X_2,X_3,X_4} P(X_1,X_2,X_3,X_4)$ 

If **decomposable**, max reduces to max over children of product nodes as

 $\max_{X_1, X_2} P(X_1) P(X_2) = \max_{X_1} P(X_1) \max_{X_2} P(X_2)$ 

#### If deterministic,

- Only one input to the sum node is non-zero
- Thus sum equals weighted max of inputs
- We can replace + with max operator



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#### If deterministic,

- Only one input to the sum node is non-zero
- Thus sum equals the weighted max of inputs
- We can replace + with max operator

#### **Reduces to**

- Plugging in modes of leaf distribution
- Evaluating bottom up, replacing + with max



But we are interested in argmax, not max argmax<sub> $X_1,X_2,X_3,X_4$ </sub>  $P(X_1,X_2,X_3,X_4)$ 



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Make forward pass (bottom-up) to compute max,

Keep track of maximizing input to sum



But we are interested in argmax, not max argmax<sub> $X_1,X_2,X_3,X_4$ </sub>  $P(X_1,X_2,X_3,X_4)$ 

#### Make forward pass (bottom-up) to compute max,

Keep track of maximizing input to sum

**Backtrack** from the root to get the maximizing assignments

- Retrieve max activations top-down
- Compute MAP at corresponding leaves

Linear Time!

### **Tractable Inference via Structural Properties**

	EVI	MAR	CON	MAP
Smoothness	$\checkmark$			
+Decomposability	$\checkmark$	$\checkmark$	$\checkmark$	
+Determinism	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$

## DTPMs

## <u>P</u>robabilistic <u>C</u>ircuits

- 1. Representing distributions using PCs
- 2. Tractable Inference on PCs
- **3. Learning PCs**
- 4. Expressive Deep Parameterizations

### Learning Probabilistic Circuits Maximum Likelihood



- What are the parameters of a PC?
  - Leaf distribution parameters, sum node weights
- PC enable computing the likelihood of datapoints explicitly
  - Maximum Likelihood Training!

$$\theta^{\mathsf{MLE}} = \operatorname*{argmax}_{\theta} L(\theta; \mathbf{D}) = \operatorname*{argmax}_{\theta} \prod_{i} p_{\theta}(\mathbf{d}_{i})$$

#### Parameter Learning Deterministic PCs

- If Deterministic, we have closed form solution for MLE
  - Reduces to counting certain sufficient statistics
  - Requires only a single pass on the dataset

Kisa, Doga, et al. "Probabilistic sentential decision diagrams." Fourteenth International Conference on the Principles of Knowledge Representation and Reasoning. 2014. Liang, Yitao, and Guy Van den Broeck. "Learning logistic circuits." Proceedings of the AAAI Conference on Artificial Intelligence. Vol. 33. No. 01. 2019.

#### Parameter Learning Non-Deterministic PCs – Gradient Descent

- Deterministic PCs are not very expressive.
- How to learn non-deterministic, but smooth and decomposable PCs?
  - PCs are computational graphs
  - Use backpropagation and gradient descent to train them like neural networks



1. Hoifung Poon, and Pedro Domingos. "Sum-product networks: A new deep architecture." 2011 IEEE International Conference on Computer Vision Workshops, 2011.

2. Robert Gens, and Pedro Domingos. "Discriminative learning of sum-product networks." Advances in Neural Information Processing Systems, 2012

3. Robert Peharz, et al. "Random sum-product networks: A simple and effective approach to probabilistic deep learning." Uncertainty in Artificial Intelligence, 2020.

#### Parameter Learning Non-Deterministic PCs – Expectation Maximization

- SGD can be slow for PCs
- Can interpret sum nodes as introducing latent variables

• 
$$+(X) = w_1 P_1(X) + w_2 P_2(X)$$
  
=  $P(Z = 1)P(X|Z = 1) + P(Z = 2)P(X|Z = 2)$ 



• Maximum likelihood under missing data – Expectation Maximization

$$\boldsymbol{\theta}^{new} \leftarrow \arg \max_{\boldsymbol{\theta}} \mathbb{E}_{p(Z \mid \mathbf{X}; \boldsymbol{\theta}^{old})} [\log p(\mathbf{X}, Z; \boldsymbol{\theta})]$$

#### EM gives better likelihoods faster than GD

Peharz, Robert, et al. "On the latent variable interpretation in sum-product networks." *IEEE transactions on pattern analysis and machine intelligence*, 2016. Darwiche, Adnan. "A differential approach to inference in Bayesian networks." *Journal of the ACM (JACM)*, 2003.
Learning structure from data via recursive slicing

+



• Start with all variables at the root sum region

Learning structure from data via recursive slicing



- Start with all variables at the root sum region
  - Sum nodes are similar to mixtures
    - Cluster to get child regions!

Learning structure from data via recursive slicing



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- Sum nodes are similar to mixtures
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- Product nodes encode factorizations
  - Try to find independent groups of variables via independence tests

Learning structure from data via recursive slicing



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  - Partition into new regions if successful

Learning structure from data via recursive slicing



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- Product nodes encode factorizations
  - Try to find independent groups of variables via independence tests
  - Partition into new regions if successful
- Recurse until single variables or stopping criterion reached.

# Probabilistic Circuits Learning Methods



# Hands On Demo Building Simple PCs using SPFlow



### https://bit.ly/cods-dtpm-1

# DTPMs

# <u>P</u>robabilistic <u>C</u>ircuits

- 1. Representing distributions using PCs
- 2. Tractable Inference on PCs
- 3. Learning PCs
- **4. Expressive Deep Parameterizations**

# **Building Denser Computational Graph**

Learned structures, while useful, can

Be tedious to tune

Lead to <u>Sparse Computation Graphs</u>

□ Not easily integrated with deep learning frameworks

□ Not easily deployable on GPUs

Do not scale easily



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#### How to build PCs that can utilize deep learning frameworks and scale to millions of parameters ?

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#### How to build PCs that can utilize deep learning frameworks and scale to millions of parameters ?

A sufficiently large ensemble of **random structures** can perform as well as a learned structure!

Di Mauro, Nicola, et al. "Fast and accurate density estimation with extremely randomized cutset networks." *Machine Learning and Knowledge Discovery in Databases: European Conference, ECML PKDD 2017, Skopje, Macedonia, September 18–22, 2017, Proceedings, Part I 10.* Springer International Publishing, 2017.

Peharz, Robert, et al. "Random sum-product networks: A simple and effective approach to probabilistic deep learning." Uncertainty in Artificial Intelligence. PMLR, 2020

### Building Random Homogenous Structured PCs Region Graphs

But how do we build random structures that satisfy smoothness and decomposability ?

Define the variable decompositions using a Region Graphs



### From Region Graphs to PCs

 Equip leaf regions with vectorized leaf distributions



### From Region Graphs to PCs

- Equip leaf regions with vectorized leaf distributions
- 2. Equip partition nodes with product nodes combining input regions



### From Region Graphs to PCs

- Equip leaf regions with vectorized leaf distributions
- Equip partition nodes with product nodes combining input regions
- Equip internal regions with vectorized sum units, connected to all product nodes in its child partition



#### A vectorized PC that is smooth, decomposable, easy to overparameterize and scale on GPUs

 $\land \rightarrow \left| \land_{1}, \land_{2}, \ldots, \land_{K} \right|$ 

 $(\textcircled{+}) \rightarrow \left[(\textcircled{+}_1, (\textcircled{+}_2, \dots, (\textcircled{+}_K)\right])\right]$ 

Suppose we equip

- Leaf regions with *K* vectorized distributions
- Internal regions with *K* vectorized sum units
- Each sum node is a mixture of  $K^2$  distributions



Suppose we equip

- Leaf regions with *K* vectorized distributions
- Internal regions with *K* vectorized sum units
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 $\mathsf{S}_k = W_{kij} \mathsf{N}_i \mathsf{N}_j'$  single einsum-operation

N'

 $\land \longrightarrow \left| \land _{1}, \land _{2}, \ldots, \land _{K} \right|$ 

#### Can combine the sums of products into a single einsum operation with a 3D weight tensor W!

N'

Ν





#### Can combine all such operations at the same depth into an einsum layer

- Just an additional dimension for the weight tensor, same einstein notation
- Can topologically arrange into layers using BFS Stack multiple such layers like a neural network!

- All operations in a layer can be computed in parallel
- Can also stack multiple replicas of PCs themselves as an additional tensor dimension
  - Efficiently represent ensembles of PCs
- Can run and train PCs with 100s of millions of parameters up to 2 orders of magnitude faster
- Scale PCs to higher dimensional datasets previously not possible





# Bridging the Gap between PCs and DGMs



# Bridging the Gap between PCs and DGMs



Efficient encoding of (conditional) independence assumptions

Utilizing deep **neural** network architectures

Borrowing concepts from both ends of the spectrum to bridge the gap?

### **Conditional PCs** Using Neural Networks as Gating Modules



Suppose we are only interested in modeling conditional distribution over a set of variables P(Y|X)

- Can use a neural network to transform *X* into the parameters of the PC that models the distribution over *Y*
- Tractable inference still possible over variables in *Y*

Shao, Xiaoting, et al. "Conditional sum-product networks: Modular probabilistic circuits via gate functions." International Journal of Approximate Reasoning 140 (2022):

Random vectorized parameterization has enabled deep PCs

But overparameterization does not always lead to improvement in performance



Liu, Anji, Honghua Zhang, and Guy Van den Broeck. "Scaling up probabilistic circuits by latent variable distillation." *International Conference on Learning Representations*, 2022. Liu, Xuejie, et al. "Understanding the distillation process from deep generative models to tractable probabilistic circuits." *International Conference on Machine Learning*, 2023.

Issue

PCs can be viewed as latent variable models with a deep hierarchy of latent variables

Sum nodes can be seen as marginalizing out a latent variable Z



Liu, Anji, Honghua Zhang, and Guy Van den Broeck. "Scaling up probabilistic circuits by latent variable distillation." *International Conference on Learning Representations*, 2022. Liu, Xuejie, et al. "Understanding the distillation process from deep generative models to tractable probabilistic circuits." *International Conference on Machine Learning*, 2023.



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- 1. Introduce a new latent variable  $Z_i$  for each sum node  $S_i$
- 2. Replace each child  $N_{ij}$  of  $S_i$  as a product of  $N_{ij}$  and an indicator variable  $\delta(Z_i = j)$



- 1. Train a DGM that learns a meaningful latent space, e.g. a VAE
- 2. Cluster the learned latent space using K-means (K = no. of child nodes for the sum node)

Use the cluster index as the value for  $Z_i \longrightarrow Get$  an augmented dataset  $\{x_i, z_i\}_{i=1}^N$ 



We can optimize the following lower bound as a proxy for MLE

$$\sum_{i=1}^{N} \log p(\boldsymbol{x}^{(i)}; \theta) = \sum_{i=1}^{N} \log \sum_{\boldsymbol{z}} p_{\text{aug}}(\boldsymbol{x}^{(i)}, \boldsymbol{z}; \theta) \ge \sum_{i=1}^{N} \log p_{\text{aug}}(\boldsymbol{x}^{(i)}, \boldsymbol{z}^{(i)}; \theta);$$



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Train using this objective to get a good initialization for the model

 $\theta^*$ 



Normalizing flows use an invertible neural network to map the latent space to the data space



Invertibility allows computing data density exactly using the change of variables formula

Change of Variables: Z and X be random variables which are related by a mapping  $f : \mathbb{R}^n \to \mathbb{R}^n$  such that X = f(Z) and  $Z = f^{-1}(X)$ . Then

$$p_X(\mathrm{x}) = p_Z(f^{-1}(\mathrm{x})) \left| \det \left( rac{\partial f^{-1}(\mathrm{x})}{\partial \mathrm{x}} 
ight) 
ight.$$

Tractable EVI!

Can use the change of variables within PCs using invertible neural transformations?



Introduce new transform nodes in PCs!

- Represents normalizing flows
- Adds expressivity

Pevný, Tomáš, et al. "Sum-product-transform networks: Exploiting symmetries using invertible transformations." International Conference on Probabilistic Graphical Models, 2020.

# Introduce new transform nodes in PCs



Pevný, Tomáš, et al. "Sum-product-transform networks: Exploiting symmetries using invertible transformations." International Conference on Probabilistic Graphical Models, 2020.

Place transform nodes arbitrarily in a PC!



- But this violates decomposability of the PC
- Cannot push down integrals over transform nodes
- Not a tractable model for MAR, CON, MAP
- Need more structural properties on transform nodes

Sahil Sidheekh, Kristian Kersting, and Sriraam Natarajan. "Probabilistic flow circuits: towards unified deep models for tractable probabilistic inference." Uncertainty in Artificial Intelligence, 2023

#### **Defining Structural Properties for Transform Nodes**

**τ – Decomposability** When defined over a product node, *f* needs to transform the variables involved in the scope of its children **independently** 



A necessary condition for tractability of MAR, CON and MAP

Sahil Sidheekh, Kristian Kersting, and Sriraam Natarajan. "Probabilistic flow circuits: towards unified deep models for tractable probabilistic inference." Uncertainty in Artificial Intelligence, 2023

#### Defining Structural Properties for Transform Nodes



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# Integrating PCs with Normalizing Flows

Implications of  $\tau$  –**Decomposability** 



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# Integrating PCs with Normalizing Flows

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# Integrating PCs with Normalizing Flows



#### **Probabilistic Flow Circuits**

PCs with normalizing flows at the leaves

#### Has added Expressivity

Can model arbitrarily complex distributions at the leaves

#### **Retains Tractability**

As it encodes the same factorizations of the PC

Sahil Sidheekh, Kristian Kersting, and Sriraam Natarajan. "Probabilistic flow circuits: towards unified deep models for tractable probabilistic inference." Uncertainty in Artificial Intelligence, 2023

# Use cases of PCs

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# A note on tractability

- 1. A given BN  $\mathcal{M}$ ' can be compiled into a PC  $\mathcal{M}$
- 2. Marginal inference on the PC  $\mathcal{M}$  is O(poly( $|\mathcal{M}|$ ))
- 3. Marginal inference on BNs is #P-complete.
- 4. NP = P? No.

Cooper, Gregory F. "The computational complexity of probabilistic inference using Bayesian belief networks." *Artificial intelligence* 42, no. 2-3 (1990):

# DTPMs

Use cases of PCs

#### 1. Explainability & Interpretability

- 2. Knowledge Intensive Learning
- 3. Structured object prediction

# **Explainability & Interpretability**

#### **Explainable Models**

Can give reasons for patterns embedded in the model

# E.g., MLP can be explained by TREPAN

Mark W. Craven and Jude W. Shavlik, 'Extracting tree-structured representations of trained networks', NeurIPS (1995)

#### $\supseteq$ Interpretable Models

Exact working of model can be understood by a human

# E.g., short decision tree is interpretable to a domain expert

Delfosse, Quentin, Hikaru Shindo, Devendra Dhami, and Kristian Kersting. "Interpretable and Explainable Logical Policies via Neurally Guided Symbolic Abstraction." NeurIPS (2023).







# Explaining Deep Tractable Probabilistic Models: The sum-product network case

Athresh Karanam<sup>\*</sup>, Saurabh Mathur<sup>\*</sup>, David M Haas, Predrag Radivojac, Kristian Kersting, Sriraam Natarajan









TECHNISCHE UNIVERSITÄT DARMSTADT

PGM (2022).

# Sum-product networks



Hoifun Poon and Pedro Domingos, "Sum-product networks: A new deep architecture", Proceedings of the Twenty-Seventh international conference on Uncertainty in artificial intelligence. 2011

## But are they interpretable?



# But are they interpretable?



#### Not interpretable!

Internal nodes do not correspond to observable variables

Can we explain internal nodes in terms of observed variables?



# Context-Specific Independence

"Passing the exam is independent of Studying if you do not write your answers."

*Pass*  $\perp$  *Study*|¬*Write* 

SPNs capture CSIs present in the data.

# Knowledge as Context-specific independence



Craig Boutilier, Nir Friedman, Moises Goldszmidt and Daphne Koller, "Context-specific independence in bayesian networks", Proceedings of the Twelfth international conference on Uncertainty in artificial intelligence. 1996

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# **Explaining DTPMs: Problem Statement**

Given:

SPN 
$$S = (G, \psi, w, \theta)$$
 and Data set  $\mathcal{D}$   
**To Do:**



# **ExSPN: Explaining DTPMs using CSI-trees**



Write, Study & Pass are independent in the context of  $\{x \in \sup(N_2)\}$ They are not independent in  $\{x \in \sup(N_1) \setminus \sup(N_2)\}$ 

#### BMI is independent of Age, Race, Education in the cohort without GDM



#### BMI is independent of Age, Education in the non-Hispanic, white cohort with GDM



# **Cutset Networks**



Rahman, Tahrima, Prasanna Kothalkar, and Vibhav Gogate. "Cutset networks: A simple, tractable, and scalable approach for improving the accuracy of chow-liu trees." ECML-PKDD (2014)

Combination of OR-trees & Tree-BNs

**Tractable** EVI, MAR and MAP queries

#### **No latent variables**

Naturally encodes variety of knowledge



## LearnCNet: Learning Cutset Networks

**Given:** Data set  $\mathcal{D}$  over *n* variables **X** 

To Do: Learn a Cutset network  ${\mathcal M}$ 

- 1. Select variable X<sub>i</sub> using heuristic
- 2. Split on X<sub>i</sub>, estimate edge weights
- 3. IF *stopping condition* not met, Recurse into children
- 4. ELSE

Learn tree-BN over remaining variables



## Cutset Networks as deterministic PCs



# DTPMs

Use cases of PCs

- 1. Explainability & Interpretability
- 2. Knowledge Intensive Learning
- 3. Structured object prediction

### Knowledge Intensive Learning of Cutset Networks

Saurabh Mathur, Vibhav Gogate, Sriraam Natarajan





# Can knowledge help us learn accurate generative models in data-scarce domains?

# Domain Knowledge

- Generalization. Similar data points classified similarly
- Qualitative influences. General trends in distribution
- Class imbalance. Cost of FPR vs. FNR
- **Privileged information.** For eg, Fine-grained data
- Fairness. Similar performance for similar data points

Phillip Odom and Sriraam Natarajan. "Human-guided learning for probabilistic logic models." Frontiers in Robotics and AI (2018)

### **Qualitative Influence Statements**



"Risk of Gestational Diabetes *increases* as Body Mass Index *increases*."

 $\mathrm{BMI}^{M+}_{\prec}\mathrm{GestDiab}$ 

- **Concisely** expresses a trend in a conditional distribution
- Human interpretable
- Aligns with how experts think about risk

Eric Altendorf, Angelo C. Restificar, and Thomas G. Dietterich. Learning from sparse data by exploiting monotonicity constraints. UAI (2005).

# Qualitative Influences as constraints in BNs

 $X_2 \stackrel{M+}{\prec} Y$  ceteris paribus



Altendorf, Eric E., Angelo C. Restificar, and Thomas G. Dietterich. "Learning from sparse data by exploiting monotonicity constraints." UAI (2005).

# <u>Knowledge</u> Intensive Learning of <u>Cutset</u> <u>Networks</u>

# Does qualitative knowledge integrate well with the patterns learned from data by cutset networks?

# **KICN: Problem Statement**

Given:

 ${\mathcal D}$ , a data set of over variables **X** 

C, a set of monotonic influence statements

To Do:

Learn a cutset network,  $\mathcal{M}$  that models  $\mathbf{P}(\mathbf{X})$ 

## **KICN:** Penalized objective function



- Knowledge-based penalty serves as regularization
- Measures the deviation from the knowledge
- Computed efficiently due to tractability

### Qualitative Influences as constraints in BNs



Altendorf, Eric E., Angelo C. Restificar, and Thomas G. Dietterich. "Learning from sparse data by exploiting monotonicity constraints." UAI (2005).

### Qualitative Influences as constraints in BNs



ceteris paribus marginal inference

Altendorf, Eric E., Angelo C. Restificar, and Thomas G. Dietterich. "Learning from sparse data by exploiting monotonicity constraints." UAI (2005).

# KICN learns more concise and accurate models

	Edge count		Parameter count		MSE on queries	
Data set	LearnCNet	KICN	LearnCNet	KICN	LearnCNet	KICN
ppd adni numom2b-a	<b>113.8</b> 121.9 179.4 416.5	114.1 57.8 108.6	205.7 343.3 422.2	198.8 246.4 366.3	0.2043 0.1825 0.0397 0.0515	0.1963 0.1636 0.0383 0.0445

# KICN learns more **concise** and **accurate** models



Pagel, Kymberleigh A., et al. "Association of Genetic Predisposition and Physical Activity With Risk of Gestational Diabetes in Nulliparous Women." JAMA network open (2022)

# DTPMs

Use cases of PCs

- 1. Explainability & Interpretability
- 2. Knowledge Intensive Learning
- 3. Structured object prediction

### Semantic Probabilistic Layers for Neuro-Symbolic Learning

Kareem Ahmed, Stefano Teso, Kai-Wei Chang, Guy Van den Broeck, Antonio Vergari

# Structured object prediction in Warcraft


### Structured object prediction in Warcraft



### The Semantic Probabilistic Layers Framework Overall Pipeline

$$\mathsf{K}: (Y_1 = 1 \implies Y_3 = 1)$$
  
 
$$\land \quad (Y_2 = 1 \implies Y_3 = 1)$$

$$\begin{array}{c} \mathbb{I}\{Y_2=1\} \bigodot \bigoplus \\ \mathbb{I}\{Y_2=0\} \oslash \\ \mathbb{I}\{Y_1=1\} \oslash \\ \mathbb{I}\{Y_1=0\} \oslash \\ \mathbb{I}\{Y_1=0\} \odot \\ \mathbb{K} \end{array}$$





2 Compile it into a constraint circuit





Train end to end using gradient descent

# The Semantic Probabilistic Layers Framework

Building q and c as tractable circuits.



# Generating text with constraints



Write a sentence about CODS-COMAD using the words Machine Learning, Research and Artificial Intelligence in the given order.



CODS-COMAD is a premier conference that fosters cutting-edge <u>research</u> at the intersection of <u>Machine</u> <u>Learning</u> and Artificial Intelligence.

Zhang, Honghua, Meihua Dang, Nanyun Peng, and Guy Van den Broeck. "Tractable control for autoregressive language generation. " ICML (2023).

# Generating text with constraints



Write a sentence about AI



Artificial Intelligence (AI) is a branch of computer science that focuses on the development of systems and algorithms capable of performing tasks that typically require human intelligence, such as learning, problem-solving, and pattern recognition.

Zhang, Honghua, Meihua Dang, Nanyun Peng, and Guy Van den Broeck. "Tractable control for autoregressive language generation. " ICML (2023).

## Text generation

#### **Prefix:** The weather in Bangalore is

The weather in Bangalore is typically warm and sunny during the summer months.



Prefix: The weather in Bangalore isConstraint, α: Must contain the word "summer"

The weather in Bangalore is typically warm and sunny during the summer months.



Prefix: The weather in Bangalore isConstraint, α: Must contain the word "summer"

The weather in Bangalore is typically warm and sunny during the summer months.





 $P_M$ (NextWord =  $x_t$ | Prefix =  $x_{1:t-1}$ ,  $\alpha(x) = true$ ) = 0, If generating  $x_t$  makes  $\alpha(x) = false$ 





$$P_{M}(\text{NextWord} = x_{t} | \text{Prefix} = x_{1:t-1}, \alpha(x) = true) \propto$$
$$P_{M}(\alpha(x) = true | \text{Prefix} = x_{1:t-1}, \text{NextWord} = x_{t}) P_{M}(\text{NextWord} = x_{t} | \text{Prefix} = x_{1:t-1})$$

### Constrained text generation is intractable



### **Tractable** constrained text generation



Learn a PC Q such that

 $P_M$ (NextWord =  $x_t$ | Prefix =  $x_{1:t-1}$ ,  $\alpha(x) = true$ )  $\approx P_Q$ (NextWord =  $x_t$ | Prefix =  $x_{1:t-1}$ ,  $\alpha(x) = true$ )

- 1. Sample sequences *x* from *M*.
- 2. Build data set of  $\langle x, \alpha(x) \rangle$
- 3. Build PC Q over  $P_Q(x_{1:t-1}, \alpha(x))$  to compute

$$\boldsymbol{P}_Q(\boldsymbol{x} \mid \alpha(\boldsymbol{x})) = \prod_t \boldsymbol{P}_Q(x_t \mid \boldsymbol{x}_{1:t-1}, \alpha(\boldsymbol{x}))$$

### Tractable constrained text generation



 $P_{M'}(x_t | x_{1:t-1}, \alpha(x) = true) \propto P_Q(\alpha(x) = true | x_{1:t}) P_M(x_t | x_{1:t-1})$ 

= 0, If generating  $x_t$  makes  $\alpha(x) = false$ 

### Tractable constrained text generation



 $P_{M'}(x_t | x_{1:t-1}, \alpha(x) = true) \propto P_Q(\alpha(x) = true | x_{1:t})^w P_M(x_t | x_{1:t-1})^{1-w}$ 

= 0, If generating  $x_t$  makes  $\alpha(x) = false$ 

# The GeLaTo framework

<u>Generating Language with</u> <u>Tractable Constraints</u> **Lexical Constraint**  $\alpha$ : sentence contains keyword "winter"



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# Summary & Takeaways

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# **Tractable Probabilistic Inference**

Allows performing complex reasoning over data effectively in the presence of uncertainty

- Handle Missing Data
- Interpretable and Robust Decision Making
- Reason about arbitrary events of interest over random variables
- Marginalize out effects of sensitive features to ensure fairness
- Verifying and Incorporating domain knowledge







# The Expressivity-Tractability Trade Off

However, performing exact inference tractably comes at the cost of expressivity



# Probabilistic Circuits to achieve Best of Both



# Probabilistic Circuits: Key Idea - Mixtures and Factors



# Probabilistic Circuits Structure Helps Achieve Tractability!

#### Tractability is a spectrum

Need stronger structure for harder inference queries

	EVI	MAR	CON	MAP
Smoothness	$\checkmark$			
+Decomposability	$\checkmark$	$\checkmark$	$\checkmark$	
+Determinism	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$

# Expressive and Tractable Models Can Benefit Diverse Domains







#### **Controlled Text Generation**

#### **Structured-output prediction** Satisfying Constraints

#### **Knowledge Graph Embeddings**

Zhang, Honghua, Meihua Dang, Nanyun Peng, and Guy Van den Broeck. "Tractable control for autoregressive language generation. " ICML (2023). Ahmed, Kareem, Stefano Teso, Kai-Wei Chang, Guy Van den Broeck, and Antonio Vergari. "Semantic probabilistic layers for neuro-symbolic learning." NeurIPS (2022). Loconte, Lorenzo, Nicola Di Mauro, Robert Peharz, and Antonio Vergari. "How to Turn Your Knowledge Graph Embeddings into Generative Models." NeurIPS (2023).

# Expressive and Tractable Models Can Benefit Diverse Domains

#### **Speech Reconstruction**



#### **Semantic Segmentation as MAP Inference**



#### **Image Inpainting**



Yuan et al., "Modeling spatial layout for scene image understanding via a novel multiscale sum-product network", 2016 Friesen et al., "Submodular Sum-product Networks for Scene Understanding", 2016

Peharz, Robert, et al. "Modeling speech with sum-product networks: Application to bandwidth extension." *International Conference on Acoustics, Speech and Signal Processing*, 2014. Peharz, Robert, et al. "Einsum networks: Fast and scalable learning of tractable probabilistic circuits." *International Conference on Machine Learning*. PMLR, 2020.

# Expressive and Tractable Models Can Benefit Diverse Domains



#### Scene Understanding

#### Robotics

Routing

Stelzner et al., "Faster Attend-Infer-Repeat with Tractable Probabilistic Models", 2019 Pronobis et al., "Learning Deep Generative Spatial Models for Mobile Robots", 2016 Pronobis et al., "Deep spatial affordance hierarchy: Spatial knowledge representation for planning in large-scale environments", 2017 Zheng et al., "Learning graph-structured sum-product networks for probabilistic semantic maps", 2018 Shen et al., "Conditional PSDDs: Modeling and learning with modular knowledge", 2018 Shen et al., "Structured Bayesian Networks: From Inference to Learning with Routes", 2019

# Hands On Demo - Einsum Networks Implementing Deep PCs in Pytorch



# https://bit.ly/cods-dtpm-2

# Thank You! Questions?

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